DIGILINX™ Application Note

Configuring an iPort™ for *DigiLin*X

This application note shows you how to configure an iPort for a *NetStreams DigiLin*X system using *DigiLin*X Dealer Setup.

Wiring

To wire an iPort into a *DigiLin*X system, see Figure 1.
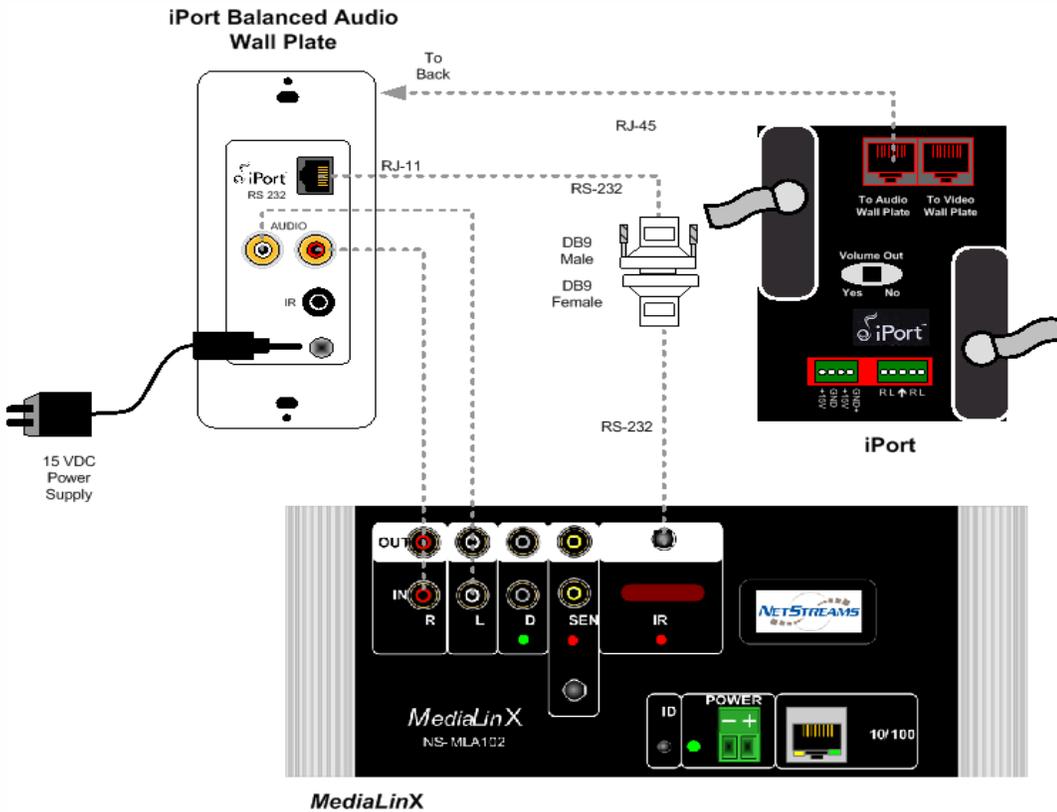
Figure 1   Wiring an iPort

1.   Using an RJ-45 connector, connect the iPort audio to the back of the iPort wall plate.

2. Using RCA cables, connect the left and right audio of the iPort wall plate to the left and right IN ports on the *MediaLin*X^{TM}.

3. Connect the RJ-11 connector from the RS-232 port on the iPort wall plate.

4. Connect the 3.5 mm connector from the RS-232 port on the *MediaLin*X.

5. Connect the male and female DB9 connectors on the loose ends of the cables in steps 3. and 4.

6. Connect power to the iPort wall plate.

*DigiLin*X Dealer Setup Configuration

To configure *DigiLin*X Dealer Setup for use with an iPort, complete the following steps:

1. Install the iPort using the installation instructions that came with the product.

NOTE: Further documentation is located at http://www.iportmusic.com/support.html.

2. From *DigiLin*X Dealer Setup (and with your project open), select the **Add Device** icon ( ).
   The Devices window displays (see Figure 2).
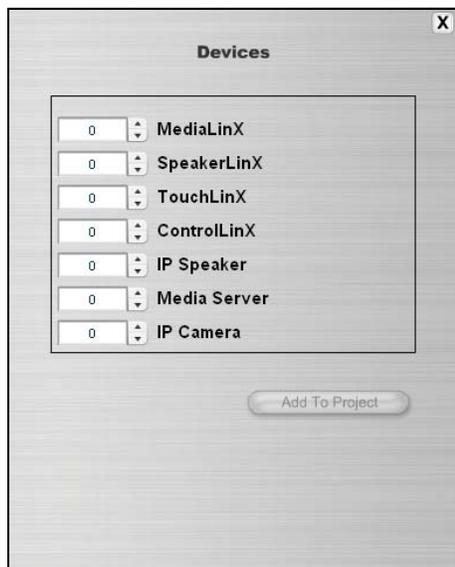
Figure 2   Devices window

3. Enter **1** *MediaLin*X.

4. Select **Add to Project**.
   You are prompted to add information for the *MediaLin*X (see Figure 3).

Figure 3   *MediaLin*X information window

5. Enter the following information:
- ❒ Source Name. Edit or keep the default.

NOTE: Whatever you type in for the source name here will appear in the list of sources on the control interface.

- ❒ Model Number. Select MLA101.

NOTE: When integrating an iPort with the system, a *MediaLin*X MLA101 is required.

- ❒ Source Type. Use the dropdown list (using the down arrow key) to select iPort.
See Figure 4 for an example of how the window might appear after entering information.

Figure 4   Sample *MediaLin*X information

6. Select **Save** and **Continue**.

7. Select the **Send Configuration to all Devices** icon ( ).

8. Select **File>Save** to save the project.